KS5 Long Term Plan Subject: Design and Technology Exam Board: Edexcel



Statement of Intent

The Design and Technology Department aims to allow students to exercise their creativity through designing, making and evaluating. Skills are taught and underpinned with theoretical knowledge of the subject to allow students to problem solve and take on design challenges. Skills are based on national curriculum guidance which are revisited and developed as students move through KS4 and KS5 exam specification. This approach is integral to both Product Design and Food Technology.

Problem solving, research, analysis, design, making, resilience, planning and innovation are all vital parts of the design, make and evaluate process and key skills students can bring with them to all aspects of their lives. Giving students the opportunity to apply knowledge and skills learnt across the curriculum helps to instil a love of the subject and bring their learning to life and provide aspirational future pathways.

Statement of Implementation

KS3 Projects are designed to introduce students to the workshops and kitchen. Students are able to develop key skills and knowledge which will become the foundation for further study of the subject and prepare students for studying Design Technology and Food to GCSE and A-Level, as well as fostering enjoyment and developing skills, which they will use throughout life. Students are taught in a three part rotation with 2 50 minute lessons per week with the opportunity to attend enrichment clubs.

KS4 projects build on the skills and knowledge established at KS3 these projects are taught alongside 1 theory lesson a week. The initial focus KS4 projects is to prepare students for the NEA.

KS5 students are set their NEA which brings in all of the key elements of Design and Technology; Problem solving, Research, Analysis, design, make, resilience, planning and innovation. Once again this project based work is underpinned with theory lessons which take place two lessons a week for the entirety of the course.

To allow students to access all elements of Design and technology we have specific equipment over five classrooms including; two workshops, two computer rooms and a food room. Students are able to experience a range of workshop equipment alongside CAD software, laser cutting and 3D printing. The food rooms are equipped with all of the items needed for developing the skills within the subject. These skills encourage independent problem solving at KS4 and KS5.

All teaching of DT should follow the design, make and evaluate cycle. Each stage should be supported with technical knowledge. The design process should be rooted in real life, relevant contexts to give meaning to learning. While making, children should be given the knowledge to choose the right equipment to complete a task.

Term	Topics Covered (Date completed by and number of lessons)	Skills/AOs/interleaved content	Assessment (date and nature of assessment)
Yr 12 Autumn 1	Initial analysis – product analysis – 6marks Primary similar		Test on materials knowledge (first 4 weeks)
	products/inspiration / comparison -		(50 marks)
	Summary of transition work on materials - 6 marks		project Hand in week before
	Spec / brief – 3 marks		half term –
	Initial thoughts x 2 - 12 marks		(40 marks)
	Development and testing x 2 – 24 marks		
	Final design (CAD) - 9 marks		
	Theory Performance Characteristics Polymers		
	Papers and boards		
	Smart and modern materials Textiles		
Yr 12	Lamination NEA	Investigate client/user needs	NEA
Autumn 2	Identification and investigation of a design possibility (9) Investigation of needs and research (15) Brief / Specification (9)	 Identify and investigate a design possibility Justify a design possibility Assess the client and user needs Research existing products Ergonomic information Design standards User centered design – needs, wants and values of client 	End of term Theory Test
	Theory	Levels of production	
	Polymer forming	SustainabilityDesign brief	
	Adhesives Form over function Art nouveau	Specification (client influence/justification/ scale of manufacture/cost)	
	Art deco Bauhaus		
Yr 12 Spring 1	NEA Design Ideas (9)	Range of design ideas (annotations including materials, components, processes, aesthetics, cultural and	NEA
	Development of design ideas	historical influences, details of design thinking or decisions)	End of half
	(9)	Ideas evaluated with client	term Theory Test
	Theory Post modernism	 Iterative approach - planning, experimenting, designing, modelling, testing and reviewing 	
	Streamlining	Ongoing client input2D and 3D models	
	Memphis	Models to test - appropriate features including	
	Production Quantities Mass Production	 Proportions, scale, function, subsystems. Reference to specification	
Yr 12 Spring 2	NEA Final design solution (9)	Fin all requirements for fitness for purpose, including technical details of all materials and/or component parts, processes and techniques.	NEA

Yr 12 Summer 1	Review of development and final idea (12) Communication of design ideas (6) Theory Manufacturing systems Legislation Sustainability /life cycle Manufacturing methods NEA Tools and equipment (12) Quality and accuracy (18) Testing and evaluation (12) Theory Elastomers Printing user centered design Anthroprometrics/ergonomics	 outlined. Consideration of sustainability Calculation of material cost Manufacturing specification Cutting list Technical/working drawing Critical analysis and evaluation of own ideas Iterative design process shown Analysis and evaluation of ideas and prototypes from client Consideration of – materials/components and manufacturing techniques/aesthetics/ cultural and historical influences Evaluation about appropriateness of final design in meeting needs of specification A selection of communication skills apparent throughout including the use of traditional/manual graphical, digital techniques (CAD), written techniques to communicate designs High quality prototype Advanced level of demand Meets requirements of the design specification Select and apply materials/skills/techniques/fixtures/components/finishes Demonstrate safe working practice including risk assessments High standard of accuracy throughout Produce a fully functional prototype Record of progress Amendments made in consultation with client Analysis of the prototype against the specification Evaluation of prototype in meeting the needs, wants and values of the client and specification. 	NEA End of half term Theory test
Yr 12 Summer 2	NEA Tools and equipment (12) Quality and accuracy (18) Testing and evaluation (12) Theory Design decisions Design evaluation costings Project management Digital Technologies	 environment, including an LCA. High quality prototype Advanced level of demand Meets requirements of the design specification Select and apply materials/skills/techniques/fixtures/components/finishes Demonstrate safe working practice including risk assessments High standard of accuracy throughout Produce a fully functional prototype Record of progress Amendments made in consultation with client Analysis of the prototype against the specification Evaluation of prototype in meeting the needs, wants and values of the client and specification. Analysis and evaluation of the impact on the environment, including an LCA. 	NEA End of term Theory test
Yr 13 Autumn	NEA Any improvements and final	CATA SIMONS MORNING UN DOTA	NEA
Autumn 1	Any improvements and final tweaks or changes needed to be done. Theory Materials and properties		Theory Test
Yr 13	<u>Theory</u>		Theory Test

Autumn 2	Processes, treatments and machining	
Yr 13 Spring 1	Revision	Theory test
Yr 13 Spring 2	Revision	
Yr 13 Summer 1	Revision	